

Essential Maple 7

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Chapter 2: Useful one-word commands

Section 2.2: Solving equations

Session 2.2.5: Linear equations

```
> restart;  
  
> with(LinearAlgebra):  
  
> Yee := Matrix( 8,8,  
[[e^(-1), e^(-1), e^(-1), e^(-1), e^(-1), e^(-1), e^(-1), 0],  
[1, 1, 1, 1, 1, 1, 0, 1],  
[1, 1, 1, 1, 1, 0, 1, 1],  
[1, 1, 1, 1, 0, 1, 1, 1],  
[1, 1, 1, 0, 1, 1, 1, 1],  
[1, 1, 0, 1, 1, 1, 1, 1],  
[1, 0, 1, 1, 1, 1, 1, 1],  
[0, e, e, e, e, e, e, e]]);
```

$$Yee := \begin{bmatrix} \frac{1}{e} & \frac{1}{e} & \frac{1}{e} & \frac{1}{e} & \frac{1}{e} & \frac{1}{e} & \frac{1}{e} & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 0 & 1 \\ 1 & 1 & 1 & 1 & 1 & 0 & 1 & 1 \\ 1 & 1 & 1 & 1 & 0 & 1 & 1 & 1 \\ 1 & 1 & 1 & 0 & 1 & 1 & 1 & 1 \\ 1 & 1 & 0 & 1 & 1 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 & 1 & 1 & 1 & 1 \\ 0 & e & e & e & e & e & e & e \end{bmatrix}$$

> **P,L,U,R,det := LUdecomposition(Yee,output=['P','L','U1','R','determinant']):**

> **Norm(Yee-P.L.U.R ,infinity);**

0

> **det;**

-7

> **P;**

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

> **L;**

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ e & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ e & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ e & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ e & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ e & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ e & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & -e & -e & -e & -e & -e & -e & 1 \end{bmatrix}$$

> **U;**

$$\begin{bmatrix} \frac{1}{e} & \frac{1}{e} & \frac{1}{e} & \frac{1}{e} & \frac{1}{e} & \frac{1}{e} & \frac{1}{e} & 0 \\ 0 & -1 & 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & -1 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & -1 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & -1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & -1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & -1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 7e \end{bmatrix}$$

> **L⁽⁻¹⁾**;

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ -e & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ -e & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ -e & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ -e & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ -e & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ -e & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ -6e^2 & e & e & e & e & e & e & 1 \end{bmatrix}$$

> **U⁽⁻¹⁾**;

$$\begin{bmatrix} e & 1 & 1 & 1 & 1 & 1 & 1 & -\frac{61}{7e} \\ 0 & -1 & 0 & 0 & 0 & 0 & 0 & \frac{11}{7e} \\ 0 & 0 & -1 & 0 & 0 & 0 & 0 & \frac{11}{7e} \\ 0 & 0 & 0 & -1 & 0 & 0 & 0 & \frac{11}{7e} \\ 0 & 0 & 0 & 0 & -1 & 0 & 0 & \frac{11}{7e} \\ 0 & 0 & 0 & 0 & 0 & -1 & 0 & \frac{11}{7e} \\ 0 & 0 & 0 & 0 & 0 & 0 & -1 & \frac{11}{7e} \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & \frac{11}{7e} \end{bmatrix}$$

> **P⁽⁻¹⁾**;

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

> **Norm(U⁽⁻¹⁾.L⁽⁻¹⁾.P⁽⁻¹⁾.Yee-IdentityMatrix(8,8),infinity);**

0

>